

BACHELOR OF MUSIC IN COMPOSING FOR VISUAL MEDIA

The Bachelor of Music in Composing for Visual Media is a professional degree created for students who wish to pursue a career in Composition and Music Production. Graduates of this program are qualified composers who are well versed in many genres of commercial music. Students focus their studies on the many areas needed to be a successful working music composer.

PROGRAM LEARNING OUTCOMES

Program Learning Outcomes reflect the mission of the academic programs of the institution and address the acquisition of performance proficiency, specific professional knowledge and academic merit.

Bachelor of Music

BM PLO 1: Performance Proficiency

Students will be able to demonstrate expertise in performance proficiency on their major instrument.

BM PLO 2: Professional Knowledge

Students will be able to demonstrate broad professional knowledge and skills in the language, technology, creative activity, and business practice of their concentrated field of study.

BM PLO 3: Critical Thinking

Students will be able to demonstrate the ability to critically analyze and solve problems that are characteristic in the study of music.

BM PLO 4: Language of Music Fluency

Students will be able to demonstrate a thorough knowledge of the elements of musical structure, and show proficiency in music theory and basic composition.

BM PLO 5: Historical Context

Students will be able to demonstrate a thorough academic knowledge in music history – its composers, literature, and stylistic connections, from early music to contemporary works,

GENERAL EDUCATION OUTCOMES

GE 1: Critical Thinking

Students will be able to demonstrate the ability to analyze and interpret evidence, statements and questions, identify relevant arguments, analyze and evaluate alternate points of view and fully explain assumptions and reasons.

GE 2: Quantitative Skills

Students will be able to demonstrate the ability to solve problems by applying college-level mathematical reasoning to analyze and explain real world issues and to interpret and construct graphs, charts, and tables.

GE 3: Information Literacy

Students will be able to demonstrate the ability to use appropriate technology to identify, locate, evaluate and present information for personal, educational and workplace goals.

GE 4: Natural Sciences

Students will be able to demonstrate the ability to analyze and explain natural phenomena by applying the foundational principles of the biological and physical sciences.

GE 5: Social Sciences and Humanities

Students will be able to demonstrate the ability to integrate learned skills and knowledge derived from the study of social sciences, literature, philosophy and the arts.

GE 6: Diversity

Students will be able to demonstrate the ability to relate to, critically discuss—and thus be sensitive to—the diversity and universality in global history, culture, and society, as well as the diversity in and uniqueness of local communities.

GE 7: Oral Communication

Students will demonstrate the ability to construct oral presentations with clear organizational patterns, choose language that is compelling and appropriate, master delivery techniques with confidence and deliver a central message that is precisely stated and strongly supported.

GE 8: Written Communication

Students will be able to demonstrate the ability to write clearly, concisely and accurately and compellingly convey facts, ideas, and arguments in a variety of contexts and formats and for many audiences.

DEPARTMENT LEARNING OUTCOMES

Department Learning Outcomes reflect the mission and learning outcomes of the institution, the academic program and to the acquisition of skills that are specific to a concentrated field of study.

CVM DLO 1: Proficiency in Composition

Students will be able to demonstrate knowledge of musical structure and harmonic language by composing original music that displays expertise in musical form and function.

CVM DLO 2: Proficiency in Orchestration

Students will be able to demonstrate knowledge of the characteristics and capabilities of acoustic and electronic instruments and the ability to orchestrate compositions for a variety of ensembles and instrumentation from small groups to full orchestra.

CVM DLO 3: Stylistic Versatility

Students will be able to demonstrate the ability to compose music in a variety of styles and moods and create an appropriate musical underscore for a wide range of media genres including film, television, commercial advertising and games.

CVM DLO 4: Foundational Music

Students will be able to demonstrate knowledge and proficiency in music theory, basic keyboard techniques, contemporary music history, and conducting.

CVM DLO 5: Professional Creative Practices

Students will be able to demonstrate competency in the professional knowledge and practice of film "spotting" and collaboration with a director, recording studio techniques, computer technology, and the use of sample libraries to create orchestral mockups and electronic scores.

CVM DLO 6: Professional Business Practices

Students will be able to demonstrate knowledge and competency in music and media industry business practices including budgeting and contracts, publishing, marketing and promotion, and entrepreneurship.

BACHELOR OF MUSIC - DEGREE PACING

189 Credits | 12 Quarters

QUARTER 1

CODE	COURSE	CREDITS
GE-100	English Composition	3
MUS-100	Theory/Ear Training 1	2
MUS-101	Keyboard Skills 1	1
PROD-105	History of Music in Film and TV	3
PROD-230	Apple Logic	3
PROD-1000	Pro Tools 101	3
PROD-106	Intro to Working with Picture	2

Total Credits: 17**QUARTER 2**

CODE	COURSE	CREDITS
GE-101	English Composition & Critical Thinking	3
MUS-102	Theory/Ear Training 2	2
MUS-103	Keyboard Skills 2	1
PROD-306	Ableton Live	3
PROD-1001	Pro Tools 110	3
PROD-111	Working with Picture/App. Tech. 1	2
COMP-130	Private Lesson in Composition 1	2

Total Credits: 16**QUARTER 3**

CODE	COURSE	CREDITS
GE-200	Oral Communication	3
MUS-220	Theory/Ear Training 3	2
MUS-221	Keyboard Skills 3	1
PROD-207	Electronic Film Scoring	3
PROD-103	Composers in Depth	2
PROD-112	Working with Picture/App. Tech. 2	2
COMP-131	Private Lesson in Composition 2	2

Total Credits: 15**QUARTER 4**

CODE	COURSE	CREDITS
GE-111	Health & Wellness	3
MUS-290	Theory/Ear Training 4	2
MUS-291	Keyboard Skills 4	1
PROD-107	MIDI Production 1	2
PROD-241	Sibelius for Composers	3
PROD-127	Harmony for the Media Composer 1	2
COMP-230	Private Lesson in Composition 3	2

Total Credits: 15

QUARTER 5

CODE	COURSE	CREDITS
GE-405	Music Appreciation	3
MUS-302	Music History: Middle Ages to 19th Century	2
COMP-207	Music Business for Songwriters 1	2
PROD-161	Harmony for the Media Composer 2	2
PROD-101	Composing for Comedy	3
PROD-210	Composing for a Music Library	3
COMP-231	Private Lesson in Composition 4	2

Total Credits: 17**QUARTER 6**

CODE	COURSE	CREDITS
GE-202	Spanish	3
MUS-303	Music History: 19th Century - 20th Century	2
PROD-201	Counterpoint	2
COMP-100	Songwriting 1	1.5
COMP-208	Music Business for Songwriters 2	2
PROD-204	Composing for Video Games	3
COMP-232	Private Lesson in Composition 5	2

Total Credits: 15.5**QUARTER 7**

CODE	COURSE	CREDITS
GE-301	Music Cultures of the World	3
PROD-231	Instrumentation	2
COMP-101	Songwriting 2	1.5
PROD-160	Score Reading	1
PROD-307	Composing for Independent Films	3
PROD-200	Augmenting Your Score	3
COMP-330	Private Lesson in Composition 6	2
MUS-2140	Elective Course	2

Total Credits: 17.5**QUARTER 8**

CODE	COURSE	CREDITS
GE-302	Philosophy	3
PROD-335	Intro to Orchestration	2
PROD-212	Production Styles for Composers	3
PROD-313	Composing for Documentary Film	3
COMP-333	Composing for Strings	3
COMP-331	Private Lesson in Composition 7	2
PROD-312	Junior Project (CVM)	1

Total Credits: 17**QUARTER 9**

CODE	COURSE	CREDITS
GE-410	Music and Society	3
GE-305	Statistics	3
PROD-406	Composing for Action	3
PROD-413	Composing for Commercials	3
PROD-211	Orchestration Techniques for Film 1	2
COMP-332	Private Lesson in Composition 8	2

Total Credits: 16**QUARTER 10**

CODE	COURSE	CREDITS
GE-306	Physics for Musicians	3
GE-410	Music and Society	3
MUS-416	Conducting	1
IND-207	Music Supervision	2
PROD-309	Composing for Horror	3
PROD-337	Orchestration Techniques for Film 2	2
COMP-430	Private Lesson in Composition 9	2

Total Credits: 16**QUARTER 11**

CODE	COURSE	CREDITS
GE-401	Sociology	3
GE-402	Political Science	3
ELE-104	Internship Prep	1
PROD-311	Composing for Trailers	3
PROD-408	Music Editing for Film	3
COMP-431	Private Lesson in Composition 10	2

Total Credits: 15**QUARTER 12**

CODE	COURSE	CREDITS
GE-403	Psychology	3
GE-406	Physiology	3
PROD-412	Internship	4
PROD-100	Composing for Drama	3
COMP-450	Senior Project / Recital	2

Total Credits: 15

Required Equipment & Technology Composing for Visual Media

Computer

- Required minimum: MacBook Pro (iOS 10.14.6 or later)
- *Estimated cost: \$599.00 used, \$1299.00 new*
- Required minimum: 1TB external storage
- *Estimated cost: \$45.00 (1TB), \$170.00 (1TB ssd), \$299.00 (2TB ssd)*

Software

- Required minimum: Sibelius
- *Estimated cost: \$9.99/month (education pricing)*
- Required minimum: Logic Pro X
- *Estimated cost: \$199.00 (education bundle, 5 months)*
- Required minimum: Ableton Live
- *Estimated cost: \$269.00 (education pricing)*

USB Audio Interface

- Required minimum: Single input interface (Focusrite Scarlett solo)
- *Estimated cost: \$109.99*
- Double input interface (Focusrite Scarlett 2i2 or MOTU M2) *(optional)*
- *Estimated cost: \$159.99*

MIDI Keyboard

- Required minimum: 61 keys and sustain pedal (76 keys preferred)
- *Estimated cost: \$177.00 (61 keys), \$269 (76 keys)*

Headphones

- Required minimum: Wired, over ear (AKG K240 or comparable)
- *Estimated cost: \$69.00 (AKG K240)*

Microphone

- Required minimum: Shure SM58 (or comparable)
- *Estimated cost: \$99.00*
- Required minimum: Mic Stand
- *Estimated cost: \$25.00*
- Required minimum: XLR Cable
- *Estimated cost: \$19.00+*
- Required minimum: Pop Filter
- *Estimated cost: \$13.00 - \$35.00*

Other

- Required minimum: Printer
- *Estimated cost: \$44.00+*
- Required minimum: Thumb drive for back up (at least 32GB)
- *Estimated cost: \$5.00 (32GB) - \$18.00 (128GB)*
- Required minimum: Staff paper, pen, pencil, eraser

ASSOCIATE OF ARTS IN COMPOSING FOR VISUAL MEDIA

The Associate of Arts in Composing for Visual Media is a professional degree created for students who wish to pursue a career in Composition and Music Production. Graduates of this program are qualified composers who are well versed in many genres of commercial music. Students focus their studies on the many areas needed to be a successful working music composer.

PROGRAM LEARNING OUTCOMES

Program Learning Outcomes reflect the mission of the academic programs of the institution and address the acquisition of performance proficiency, specific professional knowledge and academic merit.

Associate of Arts

AA PLO 1: Performance Proficiency

Students will be able to demonstrate a suitable level of performance proficiency on their major instrument.

AA PLO 2: Professional Knowledge

Students will be able to demonstrate a general professional knowledge and skills in the language, technology, creative activity, and business practice of their concentrated field of study.

AA PLO 3: Critical Thinking

Students will be able to demonstrate the ability to critically analyze and solve problems that are characteristic in the study of music.

AA PLO 4: Language of Music Fluency

Students will be able to demonstrate knowledge of the elements of musical structure, and show foundational proficiency in music theory and basic composition.

AA PLO 5: Historical Context

Students will be able to demonstrate academic knowledge in popular music history – its composers, literature, and stylistic connections, from the invention of music genres to their contemporary expansions.

DEPARTMENT LEARNING OUTCOMES

Department Learning Outcomes reflect the mission and learning outcomes of the institution, the academic program and to the acquisition of skills that are specific to a concentrated field of study.

CVM DLO 1: Proficiency in Composition

Students will be able to demonstrate knowledge of musical structure and harmonic language by composing

original music that displays expertise in musical form and function.

CVM DLO 2: Proficiency in Orchestration

Students will be able to demonstrate knowledge of the characteristics and capabilities of acoustic and electronic instruments and the ability to orchestrate compositions for a variety of ensembles and instrumentation from small groups to full orchestra.

CVM DLO 3: Stylistic Versatility

Students will be able to demonstrate the ability to compose music in a variety of styles and moods and create an appropriate musical underscore for a wide range of media genres including film, television, commercial advertising and games.

CVM DLO 4: Foundational Music

Students will be able to demonstrate knowledge and proficiency in music theory, basic keyboard techniques, contemporary music history, and conducting.

CVM DLO 5: Professional Creative Practices

Students will be able to demonstrate competency in the professional knowledge and practice of film “spotting” and collaboration with a director, recording studio techniques, computer technology, and the use of sample libraries to create orchestral mockups and electronic scores.

CVM DLO 6: Professional Business Practices

Students will be able to demonstrate knowledge and competency in music and media industry business practices including budgeting and contracts, publishing, marketing and promotion, and entrepreneurship.

ASSOCIATE OF ARTS - DEGREE PACING

90 Credits

QUARTER 1

CODE	COURSE	CREDITS
MUS-100	Theory/Ear Training 1	2
MUS-101	Keyboard Skills 1	1
PROD-105	History of Music in Film and TV	3
PROD-230	Logic	3
PROD-1000	Pro Tools 101	3
PROD-106	Intro to Working with Picture	2

Total Credits: 14**QUARTER 2**

CODE	COURSE	CREDITS
MUS-302	Music History: Middle Ages to 19th Century	2
MUS-102	Theory/Ear Training 2	2
MUS-103	Keyboard Skills 2	1
PROD-306	Ableton Live	3
PROD-1001	Pro Tools 110	3
PROD-111	Working with Picture/App. Tech. 1	2
COMP-130	Private Lesson in Composition 1	2

Total Credits: 15**QUARTER 3**

CODE	COURSE	CREDITS
MUS-303	Music History: 19th Century - 20th Century	2
MUS-220	Theory/Ear Training 3	2
MUS-221	Keyboard Skills 3	1
PROD-207	Electronic Film Scoring	3
PROD-231	Instrumentation	2
PROD-112	Working with Picture/App. Tech. 2	2
COMP-131	Private Lesson in Composition 2	2

Total Credits: 14**QUARTER 4**

CODE	COURSE	CREDITS
MUS-290	Theory/Ear Training 4	2
MUS-291	Keyboard Skills 4	1
PROD-240	Sibelius	1
PROD-107	MIDI Production 1	2
PROD-127	Harmony for the Media Composer 1	2
PROD-100	Composing for Drama	3
POD-103	Composers in Depth	2
PROD-160	Score Reading	1
COMP-230	Private Lesson in Composition 3	2

Total Credits: 16**QUARTER 5**

CODE	COURSE	CREDITS
COMP-207	Music Business for Songwriters 1	2
PROD-335	Intro to Orchestration	2
PROD-161	Harmony for the Media Composer 2	2
PROD-101	Composing for Comedy	3
PROD-210	Composing for a Music Library	3
COMP-231	Private Lesson in Composition 4	2
MUS-2140	Elective Course	2

Total Credits: 16**QUARTER 6**

CODE	COURSE	CREDITS
PROD-201	Counterpoint	2
COMP-208	Music Business for Songwriters 2	2
PROD-211	Orchestration Techniques for Film 1	2
PROD-212	Production Styles for Composers	3
PROD-204	Composing for Video Games	3
COMP-232	Private Lesson in Composition 5	2
COMP-250	AA Project	1

Total Credits: 15

Required Equipment & Technology Composing for Visual Media

Computer

- Required minimum: MacBook Pro (iOS 10.14.6 or later)
- Estimated cost: \$599.00 used, \$1299.00 new
- Required minimum: 1TB external storage
- Estimated cost: \$45.00 (1TB), \$170.00 (1TB ssd), \$299.00 (2TB ssd)

Software

- Required minimum: Sibelius
- Estimated cost: \$9.99/month (education pricing)
- Required minimum: Logic Pro X
- Estimated cost: \$199.00 (education bundle, 5 months)
- Required minimum: Ableton Live
- Estimated cost: \$269.00 (education pricing)

USB Audio Interface

- Required minimum: Single output interface (Focusrite Scarlett solo)
- Estimated cost: \$109.99
- Double input interface (Focusrite Scarlett 2i2 or MOTU M2) (optional)
- Estimated cost: \$159.99

MIDI Keyboard

- Required minimum: 61 keys and sustain pedal (76 keys preferred)
- Estimated cost: \$177.00 (61 keys), \$269 (76 keys)

Headphones

- Required minimum: Wired, over ear (AKG K240 or comparable)
- Estimated cost: \$69.00 (AKG K240)

Microphone

- Required minimum: Shure SM58 (or comparable)
- Estimated cost: \$99.00
- Required minimum: Mic Stand
- Estimated cost: \$25.00
- Required minimum: XLR Cable
- Estimated cost: \$19.00+
- Required minimum: Pop Filter
- Estimated cost: \$13.00 - \$35.00

Other

- Required minimum: Printer
- Estimated cost: \$44.00+
- Required minimum: Thumb drive for back up (at least 32GB)
- Estimated cost: \$5.00 (32GB) - \$18.00 (128GB)
- Required minimum: Staff paper, pen, pencil, eraser

DIPLOMA IN COMPOSING FOR VISUAL MEDIA

The Diploma in Composing for Visual Media is a professional degree created for students who wish to pursue a career in Composition and Music Production. Graduates of this program are qualified composers who are well versed in many genres of commercial music. Students focus their studies on the many areas needed to be a successful working music composer.

PROGRAM LEARNING OUTCOMES

Program Learning Outcomes reflect the mission of the academic programs of the institution and address the acquisition of performance proficiency, specific professional knowledge and academic merit.

Diploma

DP PLO 1: Performance Proficiency

Students will be able to demonstrate a suitable level of performance proficiency on their major instrument.

DP PLO 2: Professional Knowledge

Students will be able to demonstrate a general professional knowledge and skills in the language, technology, creative activity, and business practice of their concentrated field of study.

DP PLO 3: Critical Thinking

Students will be able to demonstrate the ability to critically analyze and solve problems that are characteristic in the study of music.

DP PLO 4: Language of Music Fluency

Students will be able to demonstrate knowledge of the elements of musical structure, and show foundational proficiency in music theory and basic composition.

DP PLO 5: Historical Context

Students will be able to demonstrate academic knowledge in popular music history – its composers, literature, and stylistic connections, from the invention of music genres to their contemporary expansions.

DEPARTMENT LEARNING OUTCOMES

Department Learning Outcomes reflect the mission and learning outcomes of the institution, the academic program and to the acquisition of skills that are specific to a concentrated field of study.

CVM DLO 1: Proficiency in Composition

Students will be able to demonstrate knowledge of

musical structure and harmonic language by composing original music that displays expertise in musical form and function.

CVM DLO 2: Proficiency in Orchestration

Students will be able to demonstrate knowledge of the characteristics and capabilities of acoustic and electronic instruments and the ability to orchestrate compositions for a variety of ensembles and instrumentation from small groups to full orchestra.

CVM DLO 3: Stylistic Versatility

Students will be able to demonstrate the ability to compose music in a variety of styles and moods and create an appropriate musical underscore for a wide range of media genres including film, television, commercial advertising and games.

CVM DLO 4: Foundational Music

Students will be able to demonstrate knowledge and proficiency in music theory, basic keyboard techniques, contemporary music history, and conducting.

CVM DLO 5: Professional Creative Practices

Students will be able to demonstrate competency in the professional knowledge and practice of film “spotting” and collaboration with a director, recording studio techniques, computer technology, and the use of sample libraries to create orchestral mockups and electronic scores.

CVM DLO 6: Professional Business Practices

Students will be able to demonstrate knowledge and competency in music and media industry business practices including budgeting and contracts, publishing, marketing and promotion, and entrepreneurship.

DIPLOMA - DEGREE PACING

60 Credits

QUARTER 1

CODE	COURSE	CREDITS
MUS-100	Theory/Ear Training 1	2
MUS-101	Keyboard Skills 1	1
PROD-105	History of Music in Film and TV	3
PROD-230	Logic	3
PROD-1000	Pro Tools 101	3
PROD-106	Intro to Working with Picture	2

Total Credits: 14**QUARTER 2**

CODE	COURSE	CREDITS
MUS-302	Music History: Middle Ages to 19th Century	2
MUS-102	Theory/Ear Training 2	2
MUS-103	Keyboard Skills 2	1
PROD-306	Ableton Live	3
PROD-1001	Pro Tools 110	3
PROD-111	Working with Picture/App. Tech. 1	2
COMP-130	Private Lesson in Composition 1	2

Total Credits: 15**QUARTER 3**

CODE	COURSE	CREDITS
MUS-303	Music History: 19th Century - 20th Century	2
MUS-220	Theory/Ear Training 3	2
MUS-221	Keyboard Skills 3	1
PROD-207	Electronic Film Scoring	3
PROD-231	Instrumentation	2
PROD-112	Working with Picture/App. Tech. 2	2
COMP-131	Private Lesson in Composition 2	2
MUS-2140	Elective Course	2

Total Credits: 16**QUARTER 4**

CODE	COURSE	CREDITS
MUS-290	Theory/Ear Training 4	2
MUS-291	Keyboard Skills 4	1
PROD-240	Sibelius	1
PROD-127	Harmony for the Media Composer 1	2
PROD-100	Composing for Drama	3
PROD-103	Composing in Depth	2
PROD-160	Score Reading	1
COMP-230	Private Lesson in Composition 3	2
COMP-150	Diploma Project	1

Total Credits: 15**Required Equipment & Technology
Composing for Visual Media****Computer**

- **Required minimum:** MacBook Pro (iOS 10.14.6 or later)
- Estimated cost: \$599.00 used, \$1299.00 new
- **Required minimum:** 1TB external storage
- Estimated cost: \$45.00 (1TB), \$170.00 (1TB ssd), \$299.00 (2TB ssd)

Software

- **Required minimum:** Sibelius
- Estimated cost: \$9.99/month (education pricing)
- **Required minimum:** Logic Pro X
- Estimated cost: \$199.00 (education bundle, 5 months)
- **Required minimum:** Ableton Live
- Estimated cost: \$269.00 (education pricing)

USB Audio Interface

- **Required minimum:** Single iutput interface (Focusrite Scarlett solo)
- Estimated cost: \$109.99
- Double input interface (Focusrite Scarlett 2i2 or MOTU M2) (optional)
- Estimated cost: \$159.99

MIDI Keyboard

- **Required minimum:** 61 keys and sustain pedal (76 keys preferred)
- Estimated cost: \$177.00 (61 keys), \$269 (76 keys)

Headphones

- **Required minimum:** Wired, over ear (AKG K240 or comparable)
- Estimated cost: \$69.00 (AKG K240)

Microphone

- **Required minimum:** Shure SM58 (or comparable)
- Estimated cost: \$99.00
- **Required minimum:** Mic Stand
- Estimated cost: \$25.00
- **Required minimum:** XLR Cable
- Estimated cost: \$19.00+
- **Required minimum:** Pop Filter
- Estimated cost: \$13.00 - \$35.00

Other

- **Required minimum:** Printer
- Estimated cost: \$44.00+
- **Required minimum:** Thumb drive for back up (at least 32GB)
- Estimated cost: \$5.00 (32GB) - \$18.00 (128GB)
- **Required minimum:** Staff paper, pen, pencil, eraser